



# JUMP JAM<sup>TM</sup> CHALLENGE



## Timeline of JUMP JAM Registrations and Events 2026

- **Entries Close:** Online entry *11th September at 5pm*
- **Qualifying Categories Released:** Emailed directly *15th September*
- **Payment Due for Qualified Teams:** *21st September*
- **Ticket Sales Open:** Via TryBooking.com on *2nd October*
- **South Island Regional Competition:** Christchurch – Cashmere High School on the *31st October*
- **North Island Regional Competition:** Tauranga – Bethlehem College PAC on the *7th November*

## Open to all JUMP JAM Licensed Schools

- Teams can perform any licensed JUMP JAM song/routine.
- **Goal:** To give students opportunities for fun, fitness, teamwork, leadership, confidence and competition experience.

## Entry Requirements:

You can enter Challenge Nationals in **two ways**:

**Option 1 – Video Entry**, click this link - [Google Drive Uploading Instructions & Guidelines for filming](#)

Film your team performing the **original JUMP JAM choreography** (no changes or costumes).

- Upload your video file to Google Drive and submit the **online entry form** with the link.
- Deadline: **5pm, 11<sup>th</sup> September 2026**.
- Qualifying schools will be invited to compete in their **regional competition (North or South Island)**.
- The **top scorers from each region** will be compared to decide the **National winner**.

**Option 2 – Invite from Strictly Regionals**

- Teams that score high enough at the **2025 Strictly Regional competitions** may be invited directly into Challenge Nationals (Strictly, All Star, Advanced, or Xtreme).
- Invited schools must submit registration forms by **5pm, 11<sup>th</sup> September 2026**.

## Competition Types

- **Challenge Nationals** – Teams can add their own interpretation: new moves, transitions, costumes.
- **Strictly Nationals** – By invitation only (from Strictly Regionals). Teams perform exactly as they did locally:
  - **No choreography changes or costumes**

## Team Entry Fees

- **Nationals Challenge Fee:** \$49.50 per student (includes a Nationals T-shirt, GST inclusive).
- **Coach Entry:** Free entry for **2 coaches per team**. Extra coaches must buy a ticket.
- **Video Submission Fee:** \$25 per team (covers judging).
- Payment due by **21<sup>st</sup> September 2026**.
- Pay by direct credit to 03 0181 0191378 00. Use "School Name & Entry ID" as reference.
- One payment per school preferred.



## Categories

- **All Star:** Year 1–4, All Boys, Year 5–6, Year 7–8.
- **Advanced:** Year 5–6, Year 7–8.
- **Xtreme:** Year 5–6, Year 7–8.
- **Strictly** (Invite only): Year 1–4, Year 5–8.

## Choreography Percentages Allowable

- **Strictly** – No changes, no costumes.
- **All Star & Advanced** – Up to **33% changes**, costumes allowed.
- **Xtreme** – Up to **40% changes**, costumes allowed.

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## Choreography Guidelines & Stage Size

- For **Strictly** stay within 7m by 7m. For **Challenge** the stage size is approximately 10m wide by 9m deep
- This is an **aerobics competition** – choreography must stay fitness-based and suit the music style.
- Avoid excessive: Dance, Gymnastics, Tumbling, Cheer, or Hip Hop.
- Unsafe moves (e.g. aerial cartwheels, back handsprings, round-offs, walkovers) may incur a **1-point penalty per move**.
- For clarification, email [competitions@jumpjam.co.nz](mailto:competitions@jumpjam.co.nz).

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## Team Entry Rules

- **Team size:** 10–30 students.
- Students may **compete up** a year level (e.g. Year 4 in Year 5–6), but not down.
- Multiple teams from the same school are allowed if:
  - Each team has **different students** and **different routines**.
- The online entry form generates a GST invoice automatically. For one combined invoice, email [linda@jumpjam.co.nz](mailto:linda@jumpjam.co.nz).

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## Music & Cueing

- Choose one original JUMP JAM song from your school's licensed kit.
- **No prompting/cueing** from coaches, parents, or students during competition (penalty applies).

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## Parent/Coach Team

- Team size: 8–20. Costumes optional.
- No cost to enter, but **auditorium tickets required**.
- Perform the same song as the student team (no choreography changes). In the same category.
- Best performance wins a **new License/Kit** for their school.
- Judged across North and South Island competitions. Register by **11<sup>th</sup> September 2026**.

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## Costumes:

- Themed costumes and body props are encouraged and make up **10% of the marking criteria**.
- See the marking guidelines for more details.

## Venue Restrictions:

- The venues **do not allow**: glitter, loose sequins, string feathers, or similar materials.
  - *Dot sequin fabric is permitted.*
- Nothing may be left on the stage at any time (e.g., talc powder, fans, helium balloons, loose props).
- These rules are in place for **safety reasons**.

## Props:

- **Body props only**.
- **Not allowed:** set props, released balloons, talcum powder, or anything left on the stage.
- Acceptable body props include: hats, face paint, masks, fans, pom poms, small handheld cardboard cut-outs, etc.
- All body props must either remain with the students or be thrown/placed **off stage** during the routine.
- Any prop left on stage during a performance will result in a **deduction of up to 0.1 per item**.

If you are unsure whether your item is considered a body prop or a set prop, please email [competitions@jumpjam.co.nz](mailto:competitions@jumpjam.co.nz) for clarification.

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## Performers Entering or Exiting the Stage During the Challenge Performance:

- Teams are allowed a maximum of 30 seconds (while music is playing) for any performers to exit to the wings and re-enter the stage.
- If a performance begins with some members off stage, all performers must be on stage within 30 seconds of the music starting.
- If the Head Judge determines that this time limit has been exceeded, penalty points will be applied.
- Any entry or exit during the performance will be timed and counted toward the team's total allowable choreography change time (e.g. within the 33% or 40% limit).

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## Awards & Prizes

- **1st–3rd Place:** Team trophies + medals for each student.
- **All teams:** Participation certificates (4th place and below).

Special Certificates for:

- **Presentation** – confident, convincing performance.
- **Technical Execution** – correct technique.
- **Creativity** – innovative choreography.
- **Costume** – strong theme, design & detail.
- **Outstanding Sportsmanship** – team spirit, kindness, tidiness, courtesy



## Judging

- Head Judge: **Brett Fairweather**, with a selected panel.
- Judges' decisions are final.

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## Scoring Overview

### Presentation (30 pts)

- Confident and convincing performance (10)
- Attitude with character acting and facial expression (10)
- Vocal calls/chants/singing (10)

**Bonus: Up to 3 pts** for spine-tingling "magic" moments.

### Technical Execution (30 pts)

- Synchronisation & timing (10)
- Energy, range of motion, fitness value (10)
- Clarity & sharpness (10)

**Bonus: Up to 3 pts** for highly difficult routines

## Creativity

- **All Star & Advanced (20 pts):** Patterns/formations (10), Creative additions (10)
- **Xtreme (30 pts):** Patterns /formations (10), Interaction/levels/rhythm (10), Creative additions (10)

## Costumes (10 pts)

- Theme connection (3)
- Originality (1)
- Detail (6)

## Deductions

- Inappropriate behaviour (up to -5 pts)
- Too many choreography changes (up to -5 pts)
- Students competing down a year level (up to -5 pts)
- Dropped costume items (-0.1 pt per item)

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## Tips for Success

- Re-watch the original JUMP JAM teaching video for correct technique.
- Use video at rehearsals to check faces, arms, torso, and footwork separately.
- Self-assess against the marking schedule.
- **Tick every scoring box** – don't miss easy points (e.g., vocal chants).
- Carefully time choreography changes to stay within limits (33% or 40%).

## Video Resources for Maximising Points

On our website, you will find a full list of questions and answers [Click Here](#)

- [Posture and Clarity of Movement](#)
- [Range of Motion](#)
- [Energy of Movement](#)
- [Sharpness of Movement](#)
- [Examples of what the judges are looking for](#)
- [Timing Choreography Changes For Advance and Xtreme](#)
- Link for [Scoring for Presentation and Technical Execution: Strictly, All Star, Advanced & Xtreme](#)
- Link for [Scoring for Creativity: All Star & Advanced & Xtreme: Creative Additions & Patterns/Formations](#)
- Link for [Scoring for Creativity: Xtreme, Interaction, Levels & Rhythm](#)
- Link for [Scoring for Costumes & Props: All Star, Advanced & Xtreme](#)

The JUMP JAM Championships Entry Form will be available from **Friday 7<sup>th</sup> August** till close off **11<sup>th</sup> September at 5pm.**  
at <https://www.jumpjam.co.nz/national-entry-form/>